

TOP TIPS FOR GOING FOR A WALK BY BUS

- With Contactless Payments onboard it is easy to pay quickly, safely and securely and there's no need to worry about having change! Stagecoach also accept Apple Pay & Google Pay!
- Let the driver know which stop you want as you get on – some rural bus stops are a good distance apart, so if you miss it, it's a long walk back!
- Check the timetable carefully before you head off for your walk – some buses vary with the seasons.
- When you see the bus coming, give it a wave so the driver knows to pick you up.
- And, the golden rule with rural buses – 20 minutes early is better than 2 minutes late! Rural buses can sometimes be a few minutes early, and if you miss it, there could be a long wait for the next one...

CHECK BUS TIMES BEFORE YOU TRAVEL

Bus times and seasonality of bus routes can vary depending on the time of year so it's always best to check your route before setting off. It is even easier to check times and buses with the Stagecoach App, available for download on Apple and Android.

Unless otherwise specified for these Bus Walks, all Stagecoach services start at Hastings Bus Station next to Hastings Rail Station, Station Approach, Hastings TN34 1BA



www.stagecoachbus.com



History Walks in 1066 Country

Reach out to discover and explore walks in 1066 Country by TAKING THE BUS.

It can be as much fun as the walk itself. All the walks in the History Walks series of 'Short Walks in 1066 Country' are designed to be bus friendly.

With no need to search the car parks and lay-bys for an empty parking space, you can just sit back and relax on a scenic bus journey and if you can manage to get the front seat on the top deck, all the better. There is no need to worry about the car.

There are flat walks for an easy stroll and more adventurous walks for the energetic. Distances stretch from 1¼ miles up to 10 miles and some can last for over three hours, depending on your fitness, and all with a bus stop or a station by the finish.

The walks include urban walks and rural walks that include farm tracks, field paths, quiet country roads, rivers and canals and, more often than not, there is a pub at the end to reward yourself with a pint whilst waiting for a Stagecoach to take you home.

1 Green St Leonards

Start: Warrior Square St Leonards on Sea

There is more to St Leonards on Sea than the promenade. Hidden away, on the very edge of the town, is a history that stretches back at least a thousand years. Landing places for Duke William's fleet, the finest racecourse in the South-East and a Church concealed in an ancient wood are all part of the legacy of St Leonards on Sea. Grade: Moderate 3.60 miles.

Catch the 20/22/22A/24/26/26A/98/99 and ask for Warrior Square

2 Walks around Battle

Start: Battle Abbey Gatehouse, Battle

Two Circular Walks that are irrevocably linked to 1066 and to those fateful days before The Battle of Hastings 1066 and feature King Harold's camp at Caldbec Hill and Duke William's camp on Telham Hill and together, they form a figure of eight centred on Battle. Grade: Moderate (1) 5.85 miles / (2) 5.00 miles. Catch the 304/305 to Battle and ask for Battle Abbey

3 Bodiam Castle to Battle Abbey

Start: Bodiam Castle NT

A walk that follows the ancient ridgeways that legends suggest was the route of King Harold's Army to the Battle of Hastings, 1066. Grade: Moderate 10.00 miles

Catch the 349 to Bodiam Castle and return from Battle Abbey 304/305

4 Hastings to Rye, Rye to Hastings

Start: Hastings TIC/Rye Heritage Centre

This walk links two of the ancient towns of Sussex along the coastal path and is one of the most picturesque and historic routes in the South-East of England. Grade: Extra effort required 12.75 miles. Catch the 100/101 to and from Rye

5 Secret St Leonards

Start: Hastings Pier

There is much to admire along the promenade but, hidden away behind the houses in St Leonards on Sea, is a story of a dream to build a New Town. Grade: Leisurely 2.25 miles

Catch the 20/22/22A/24/26/98/99 and ask for Warrior Square

6 Pub Walks in Hastings and St Leonards

I want to tempt you with some short but exhilarating walks, a wealth of fascinating local history, good pubs and of course, good beer with this selection of five Pub walks that encourage you to explore another side to Hastings and St Leonards and in the process, discover some tremendous urban trails.

Walk 1 To the Pier and Back

Start: Hastings Town Centre

Grade: Leisurely. 1.25 miles

Walk 2 North Star & Alexandra Park

Start: Alexandra Park

Grade: Moderate. 4.5 miles

Catch 2/21/21A/23/26A

Walk 3 St Leonards

Start: Warrior Square

Grade: Leisurely. 2.75 miles

Catch 20/22/22A/24/26/98/99

Walk 4 West Hill & The Plough

Start: Hastings TIC

Grade: Leisurely. 1.50 miles

Catch 20/100/101

Walk 5 East Hill & Old Town

Start: Winkle Island

Grade: Leisurely. 1.75 miles

Catch 20/100/101

7 1066 William's Way

Start: Hastings Castle

The key to Duke William's invasion plan was to gain control of the ridge at Senlac. Marching from his base at Hastings Castle, he could then advance to dominate the rest of the country.

Grade: Moderate. 10.20 miles. Catch the 304/305 back from Battle

8 Rock a Nore to De La Warr

Start: Winkle Island

This walk starts at the Hastings Contemporary, on Rock a Nore, and finishes at the De La Warr - that grand art deco pavilion on Bexhill's promenade. An historic route with much to occupy the imagination. Grade: Leisurely. 6.20 miles

Catch the 20/100/101 to Winkle Island and return 98/99 from Bexhill

9 Pub Walks in 1066 Country

A selection of four Pub walks that will encourage you to explore 1066 Country on foot and in the process, discover some tremendous country walks.

Walk 1 Pevensey Castle Circular

Start: Pevensey

Grade: Leisurely. 3.00 miles

Catch 99 to and from Pevensey

Walk 2 A Smugglers Trail

Start: Windmill Hill

Grade: Moderate. 7.00 miles

Catch 98 to Windmill Hill, 99 from Hooe and train from Norman's Bay.

Walk 3 A Roman Ramble

Start: Sedlescombe

Grade: Moderate. 4.75 miles

Catch 349 to and from Sedlescombe

Walk 4 Bodiam Castle Circular

Start: Bodiam Castle

Grade: Moderate. 6.75 miles

Catch 349 to and from Bodiam Castle

10 A Walk around Rye

Start: Rye Heritage Centre

Perched on its hill, medieval Rye fuels the imagination with its unhurried airs and cobbles, its wealth of old buildings – it is a small but beautifully formed town. Take your time and enter into the spirit of the town – it could take an hour, but it may take all day. Grade: Leisurely. 1.50 miles

Catch the 100/101 to and from Rye

11 A Walk around Winchelsea

Start: Winchelsea

This Walk around Winchelsea is an opportunity to imagine a life in a town whose Grand Design has little changed in over 700 years. There are three medieval gates that guard the approaches, the old Court Hall that once acted as the gaol and the seat of the Mayor's power, and a great church that promised so much, its grandeur and wealth reflects the affluence and influence of the town in the 14th century. Grade: Leisurely. 2.4 miles

Catch the 100 to and from Winchelsea

12 More Walks around Rye

Start: Rye Heritage Centre

These four walks are all bus friendly - walks that you can get to by bus leaving the car at home. The bus trip is part of the journey, sit back and enjoy the views and reward yourself with a pint at one of Rye's many pubs. Catch the 100/101 to and from Rye

Walk 1 Camber Sands

Start: Lamb House, Rye

Grade: Leisurely 3.75 miles

Catch 100/101 from Camber Sands

Walk 2 Camber Castle & Winchelsea

Start: Rye Heritage Centre/Winchelsea

Grade: Moderate. 6.30 miles

Catch 100 to and from Winchelsea

Walk 3 Pett Level Circular

Start: Pett Level, The Smugglers

Grade: Leisurely. 2.00 miles

Catch 101 to and from Pett Level

Walk 4 Playden Circular

Start: Rye Heritage Centre

Grade: Leisurely. 2.90 miles

Each guidebook contains full step-by-step instructions and outline maps.

For more information on all the 'Short Walks in 1066 Country' visit:

www.1066haroldsway.co.uk

History Walks: Walks Talks and Books

By David Clarke

Available online and from selected stockists

